

# Aryan Kathawale

[linkedin.com/in/kiritocode1](https://www.linkedin.com/in/kiritocode1) | [github.com/kiritocode1](https://github.com/kiritocode1)

## TECHNICAL SKILLS

**Languages:** Typescript, Javascript, HTML/CSS, Go, C, Python, SQL, Gleam.

**Frameworks:** Next.js, Jest/Puppeteer, Angular, Vue, Jquery, React Native, Expo, Nest.js, Fastify, Hono, Express.

**Developer Tools:** Git, Node.js, Tailwind CSS, Figma, Deno, Bun, Docker, Rabbit MQ, Kafka, GCP, AWS, Cloudflare, Jira, LLMs.

**Libraries:** React, Tensorflow, Pytorch, , Redux, GraphQL, HTMX, Effects

**Database:** PostgreSQL, Prisma, Drizzle Non-relational: MongoDB, Redis, Sqlite.

**Focus on :** Frontend Design, UI /UX, Animation, Refactoring, Optimization, Complexity Compression, System Architecture.

## EDUCATION

### Sinhgad College Of Engineering

*Bachelor of Engineering in Computer Science, Major in Machine Learning, 7.64 GPA*

Pune, Maharashtra

Jan. 2021 – Aug 2024

## EXPERIENCE

### Principal Engineer

*AxiaNext.LLC*

Aug 2024 – Present

*Kyoto, Japan*

- Architected and implemented a sophisticated web scraping engine using **Puppeteer and TypeScript**, enabling automated data extraction from multiple sources with 99% accuracy and 70% reduction in manual effort.
- Developed an advanced semantic search functionality leveraging **TypeScript, Elasticsearch, and TensorFlow.js** that improved search relevancy by 85% and reduced query latency by 60%.
- Established robust frontend architecture patterns using **TypeScript, React Query, Zod and Zustand**, implementing a component library that accelerated UI development by 50% while ensuring type safety across the application.

### Software Engineer II

*Born Agile AI.*

Jan 2023 – June 2024

*Hungary (remote)*

- Led the development team of 3 and implementation of the Proof of Concept and engineered ML models utilizing **Langchain, Vector Db, and Next.js**, resulting in a scalable architecture with **10x returns**. Supervising the construction of custom **RAG and Streaming API**.
- Set up authentication via OAuth and email pipeline, Streamlined and 40% faster. Used Next-Auth, React-email, and Nodemailer for SMTP requests. **Saving \$1200 per month**.

### Backend engineer

*Yottalligent*

May 2021 – Oct 2022

*Mumbai/Remote, India*

- Refactored code from **GraphQL to TRPC** in production, optimized JavaScript with promises, and improved microservice compile times, rewriting some in Go by 25%. Deployed on Serverless for enhanced efficiency.
- We successfully deployed the API code to **Cloudflare workers**, resulting in a **400 % cost reduction** using the Wrangler CLI. Moving to an **Event Driven Design** Pattern instead of a Monolith.

## PROJECTS

### Vscode Animation Extension | Webpack, Typescript, Sass, Node, Vsx, Apc Custom UI

Jan 2025 – Jan 2025

- Implemented a VSCode extension that brings smooth animations to VSCode.
- Leveraged Apc Custom UI++ library to inject custom CSS into VSCode.
- Demonstrated Webpack orchestration skills and software quality.

### Pic-thing | TypeScript, Image Processing, UI

Apr 2025 – May 2025

- Developed an experimental image processing and manipulation tool for the web.
- Implemented features for uploading, editing, and transforming images with a focus on performance and user experience.

- Open-sourced the project to encourage community contributions and creative extensions.

**Blank Cache** | *Typescript, Deno, Effect.jsr*

Jan 2025 – Mar 2025

- Caching library
- Implemented a caching library
- Implemented LRU , LFU , FIFO , EXPIRE type of cache that works on every runtime

**Blank Theme (Cursor Theme Extension)** | *Lua, Theme Development, Cursor*

Apr 2024 – May 2024

- Developed a minimal and highly customizable cursor theme extension called "Blank Theme" for the Cursor editor.
- Focused on clean design, accessibility, and easy user customization.
- Open-sourced the project to enable community-driven enhancements and theming.

**URL Shortner in Deno** | *Deno, OAuth, Redis, Sqlite, Docker, Preact, Bash, Hono.js*

Jul 2024 – Sept 2024

- Developed a URL shortener without using any external dependencies, utilizing native Deno APIs.
- Leveraged Sqlite as a KV data store for OAuth and user credentials.
- Rewrote React rendering logic to generate static site generation, tightly coupling backend and frontend.
- Installed no npm modules for React, database ORM, or authentication, making the project platform agnostic.

**GIGI: Git Implementation in Go** | *GoLang, MakeFile, Charm CLI Library*

Jan 2024 – Mar 2025

- Implemented a software version management system similar to Git.
- Solved compilation and system design problems for Linux, Windows, and Mac.
- Demonstrated Go and low-level system design expertise.

**Drawy** | *Next, Typescript, LLM, Streaming, Excalidraw API, Fal.AI*

Sept 2024 – Nov 2024

- Developed a real-time image-generating application that uses rough sketches by the user to generate accurate images based on user requirements.
- Used Fal.AI and Excalidraw to stream images based on real-time sketches or illustrations.
- Innovative research and experimentation.

**Zebra Crossing** | *Deno, Typescript, JSR, Hono.js*

Jan 2024 – Jul 2024

- Rate limit middleware written in Typescript for Hono.js.
- Deployed on JSR as a middleware to handle rate limiting.